

MISSISSIPPI DEPARTMENT OF NATURAL RESOURCES

Bureau of Land and Water Resources

P.O. Box 10631
Jackson, Mississippi 39209
WATER WELL DRILLERS LOG

COUNTY WELL LOCATED
Garzo

WELL NUMBER CODED

DATE WELL COMPLETED
Nov. 8, 1988

PERMIT NUMBER

NAME OF DRILLING FIRM
*E. M. Bud Crosswell
Benton, MS.*

NAME & MAILING ADDRESS OF LANDOWNER
*TERRA, Inc.
FLORA, MS.*

WELL LOCATION: SEC 17 TOWNSHIP 9 RANGE 3 N W

DISTANCE 12 Miles DIRECTION West NEAREST TOWN Benton

OTHER LANDMARK

WELL PURPOSE: Home, Irrigation, Municipal, Industrial, Fish Pond, etc.
Camp

PUMP DATA

PUMP TYPE (Circle One):
 Submersible, Turbine, Jet Flowing Well,
Other (Describe) _____

POWER TYPE (Circle One):
 Electric, Tractor, Diesel, Gasoline, Butane,
Other (Describe) _____

Pump Capacity (GPM) 12 No. of Stages 16 Setting Depth 60 FT.

PUMP TEST

Well yielded 15 GPM with
a drawdown of _____ ft.
after _____ hours of pumping

WELL DATA

Well Depth 110 Casing Diameter (In.) 4 Casing Length (Ft.) 100

Type of Casing PVC Hole Depth 110 Depth to Static Water Level 10

TYPE OF COMPLETION: (Circle One or More):
 Gravel Packed, Underreamed, Telescoped,
 Natural Development, Open Hole, Other
(Describe) _____

Top of Lap Pipe or Reduction in Casing
NA FEET IF TELESCOPED OR MORE THAN ONE SCREEN: USE BACK PAGE

SCREEN DATA

Diameter - Inches 4 Length - Feet 10 Slot Size - Inches .010

Screen Type PVC Depth to Bottom - Feet 110

LOG DATA

TYPE OF LOG RUN (Circle One): No Log Run
 Electric, Gamma Ray, Density, Sonic, Neutron,
Other (Describe) _____

Name of Organization Running Log

GEOLOGIC DATA (Office Use Only)

Surface Elev.	Geologic Unit	Unit Thickness	Depth to Top
Subs. SWL	Date	Analysis	Aquifer Test

Driller's Remarks
None

RECEIVED

DESCRIPTION OF FORMATIONS ENCOUNTERED	FROM	TO
<i>Surface</i>	<i>0</i>	<i>18</i>
<i>sand</i>	<i>18</i>	<i>30</i>
<i>OP Line</i>	<i>30</i>	<i>75</i>
<i>sand</i>	<i>75</i>	<i>110</i>

FORMATIONS (Continued)	FROM	TO
<i>NOV 30 1988</i>		
Department of Natural Resources Bureau of Land & Water Resources		

IF MORE SPACE IS NEEDED, USE BACK

