

Bureau of Land and Water Resources

COUNTY WELL LOCATED	
Wash	
WELL NUMBER	CODED
E 140	
DATE WELL COMPLETED	
10 Dec 90	

PERMIT NUMBER

NAME OF DRILLING FIRM

Lambert Drilling

P.O. Box 10631
Jackson, Mississippi 39209
WATER WELL DRILLERS LOG

NAME & MAILING ADDRESS OF LANDOWNER

Macaskill Farms.
Heland, MS.

12 18

WELL LOCATION: SEC TOWNSHIP RANGE

12 18 (N) 7 (W)

S

DISTANCE DIRECTION NEAREST TOWN

3 Miles N of Heland.

OTHER LANDMARK

Farm

WELL PURPOSE: Home, Irrigation, Municipal, Industrial, Fish Pond, etc.

PUMP DATA			
PUMP TYPE (Circle One):			
Submersible	Turbine,	Jet	Flowing Well,
Other (Describe) _____			
POWER TYPE (Circle One):			
Electric	Tractor,	Diesel,	Gasoline, Butane,
Other (Describe) _____		H/P	3
Pump Capacity (GPM)	No. of Stages	Setting Depth	
50	9	105 FT.	
PUMP TEST			
Well yielded _____ GPM with			
a drawdown of _____ ft.			
after _____ hours of pumping			

LOG DATA

Well Depth	Casing Diameter (In.)	Casing Length (Ft.)
520	4 X 2	480
Type of Casing	Hole Depth	Depth to Static Water Level
PVC	520	41
TYPE OF COMPLETION: (Circle One or More):		
Gravel Packed,	Underreamed,	<u>Telescoped,</u>
Natural Development,	Open Hole,	Other
(Describe) _____		
Top of Lap Pipe or Reduction in Casing		
FEET		IF TELESCOPED OR MORE THAN ONE SCREEN: USE BACK PAGE

TYPE OF LOG RUN (Circle One): No Log Run, Electric, Gamma Ray, Density, Sonic, Neutron, Other (Describe) _____	
Name of Organization Running Log _____	

GEOLOGIC DATA (Office Use Only)

SCREEN DATA		
Diameter - Inches <i>2</i>	Length - Feet <i>40</i>	Slot Size - Inches <i>-10</i>
Screen Type <i>PVC</i>		Depth to Bottom - Feet <i>520-450</i>

Surface Elev.	Geologic Unit	Unit Thickness	Depth to Top
Subs. SWL	Date	Analysis	Aquifer Test
Driller's Remarks			

[illegible]

If well telescopes please
sketch and show depths.

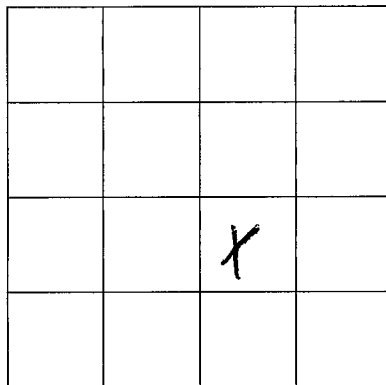
GROUND LEVEL

160 4

480 2

520 2" 501.

If more than one screen,
show location of each on sketch.



SECTION 12

Please indicate well location X.

ADDITIONAL INFORMATION

Blank lines for additional information.