

MISSISSIPPI DEPARTMENT OF NATURAL RESOURCES
Bureau of Land and Water Resources

COUNTY WELL LOCATED
MARSHAL

WELL NUMBER CODED
P 2096

DATE WELL COMPLETED
5-17-90

PERMIT NUMBER
HICKS WELL CO.

NAME OF DRILLING FIRM
RT. 1 BOX 157

SENATORIA, MS 38668

P.O. Box 10631
Jackson, Mississippi 39209
WATER WELL DRILLERS LOG

NAME & MAILING ADDRESS OF LANDOWNER
Willie Anderson Jr.

RT. 3

Holly Springs, MS

WELL LOCATION: SEC **4** TOWNSHIP **4** RANGE **20**

DISTANCE **3** Miles **S** DIRECTION of **Holly Springs** NEAREST TOWN

OTHER LANDMARK
on Jennifer Rd

WELL PURPOSE Home Irrigation, Municipal, Industrial, Fish Pond, etc.

PUMP DATA

PUMP TYPE (Circle One):
 Submersible Turbine, Jet, Flowing Well,
Other (Describe) _____

POWER TYPE (Circle One):
 Electric Tractor, Diesel, Gasoline, Butane,
Other (Describe) _____ H/P **1/2**

Pump Capacity (GPM)	No. of Stages	Setting Depth
10	9	130 FT.

PUMP TEST
Well yielded **10** GPM with
a drawdown of _____ ft.
after _____ hours of pumping

WELL DATA

Well Depth 175	Casing Diameter (In.) PVC	Casing Length (Ft.) 165
Type of Casing PVC	Hole Depth 176	Depth to Static Water Level 125

TYPE OF COMPLETION: (Circle One or More):
 Gravel Packed, Underreamed, Telescoped,
Natural Development, Open Hole, Other
(Describe) _____

Top of Lap Pipe or Reduction in Casing
FEET IF TELESCOPED OR MORE THAN ONE SCREEN: USE BACK PAGE

LOG DATA

TYPE OF LOG RUN (Circle One): No Log Run,
Electric, Gamma Ray, Density, Sonic, Neutron,
Other (Describe) _____

Name of Organization Running Log _____

SCREEN DATA

Diameter - Inches 4"	Length - Feet 10'	Slot Size - Inches 013
Screen Type PVC	Depth to Bottom - Feet 10	

GEOLOGIC DATA (Office Use Only)

Surface Elev.	Geologic Unit	Unit Thickness	Depth to Top
Subs. SWL	Date	Analysis	Aquifer Test

Driller's Remarks

DESCRIPTION OF FORMATIONS ENCOUNTERED	FROM	TO
RC + S	0	30
WS + C	30	60
WC	60	80
WC + S	80	140
WS	140	175

FORMATIONS (Continued)	FROM	TO
RECEIVED		
JUN 07 1990		
Department of Natural Resources Bureau of Land & Water Resources		
IF MORE SPACE IS NEEDED, USE BACK		

