

6/1/00

MISSISSIPPI DEPARTMENT OF ENVIRONMENTAL QUALITY

Office of Land and Water Resources

P. O. Box 10631
Jackson, MS 39289-0631
WATER WELL DRILLERS LOG

COUNTY WELL LOCATED
Lincoln

WELL NUMBER
M-2023

CODED

DATE WELL COMPLETED
6-4-00

PERMITS
Ground Water Well & Supply
1318 Pricedale Dr. SE
Boyer, MS 39629

NAME OF PERMIT HOLDER

NAME & MAILING ADDRESS OF LANDOWNER
John Hart
1981 Hwy 51 SE
Boyer, MS

WELL LOCATION: SEC 29 TOWNSHIP 6 RANGE 8

DISTANCE 7 Miles DIRECTION S of NEAREST TOWN Brookhaven

OTHER LANDMARK

WELL PURPOSE: Home, Irrigation, Municipal, Industrial, Fish Pond, etc.

PUMP DATA

PUMP TYPE (Circle One):
 Submersible, Turbine, Jet, Flowing Well,
Other (Describe) _____

POWER TYPE (Circle One):
 Electric, Tractor, Diesel, Gasoline, Butane,
Other (Describe) _____ H/P 1

Pump Capacity (GPM) 16 No. of Stages 10 Setting Depth 173 FT.

PUMP TEST

Well yielded 16 GPM with
a drawdown of 0 ft.
after 1 hours of pumping

WELL DATA

Well Depth 75 Casing Diameter (In.) 4 Casing Length (Ft.) 55

Type of Casing PVC Hole Depth 85 Depth to Static Water Level 47

TYPE OF COMPLETION: (Circle One or More):
 Gravel Packed, Underreamed, Telescoped,
 Natural Development, Open Hole, Other
(Describe) _____

WELL GROUTED TO A DEPTH OF 10 FEET
Type Grout (circle one): Cement, Bentonite, or Mix

SCREEN DATA

Diameter - Inches 4 Length - Feet 20 Slot Size - Inches .010

Screen Type PVC Depth to Bottom - Feet 75

DESCRIPTION OF FORMATIONS ENCOUNTERED	FROM	TO
Red Clay	0	25
Sand & Gravel	25	75
Yellow Clay	75	85

LOG DATA

TYPE OF LOG RUN (Circle One): No Log Run
Electric, Gamma Ray, Density, Sonic, Neutron,
Other (Describe) _____

Name of Organization Running Log

GEOLOGIC DATA (Office Use Only)

Surface Elev.	Geologic Unit	Unit Thickness	Depth to Top
Subs. SWL	Date	Analysis	Aquifer Test

Driller's Remarks

Top of Lap Pipe or Reduction in Casing

FEET IF TELESCOPED OR MORE THAN ONE SCREEN: USE BACK PAGE

FORMATIONS (Continued)	FROM	TO
RECEIVED		
JUL 29 2000		
<i>Boyer, MS</i>		
<i>M-2023</i>		

IF MORE SPACE IS NEEDED, USE BACK

