

MISSISSIPPI DEPARTMENT OF ENVIRONMENTAL QUALITY
Office of Land and Water Resources

P. O. Box 10631
Jackson, MS 39289-0631
WATER WELL DRILLERS LOG

COUNTY WELL LOCATED Lincoln	
WELL NUMBER K-2173	CODED
DATE WELL COMPLETED 8-24-99	

PERMIT NUMBER 0-287
NAME OF DRILLING FIRM REEVES WELL SERV

NAME & MAILING ADDRESS OF LANDOWNER RANDY SPENCER
HURRICANE LAKE
WELL LOCATION: SEC 9 TOWNSHIP 6 RANGE 6
DISTANCE 10 Miles DIRECTION W of NEAREST TOWN BROOKHAVEN
OTHER LANDMARK
WELL PURPOSE: Home, Irrigation, Municipal, Industrial, Fish Pond, etc.

PUMP DATA		
PUMP TYPE (Circle One): Submersible, Turbine, Jet, Flowing Well, Other (Describe) _____		
POWER TYPE (Circle One): <input checked="" type="checkbox"/> Electric, Tractor, Diesel, Gasoline, Butane, Other (Describe) _____ H/P 12		
Pump Capacity (GPM) 10	No. of Stages 8	Setting Depth 100 FT.
PUMP TEST		
Well yielded 100 GPM with a drawdown of 0 ft. after 1 hours of pumping		

WELL DATA		
Well Depth 200'	Casing Diameter (In.) 4"	Casing Length (Ft.) 20'
Type of Casing PVC	Hole Depth 200'	Depth to Static Water Level 70'
TYPE OF COMPLETION: (Circle One or More): Gravel Packed, Underreamed, Telescoped, Natural Development, Open Hole, Other (Describe) 10 GAL. SAND		
WELL GROUTED TO A DEPTH OF 10 FEET Type Grout (circle one): <u>Cement</u> , Bentonite, or Mix		

LOG DATA	
TYPE OF LOG RUN (Circle One): No Log Run, Electric, Gamma Ray, Density, Sonic, Neutron, Other (Describe) _____	
Name of Organization Running Log	

SCREEN DATA		
Diameter - Inches 4"	Length - Feet 10'	Slot Size - Inches 10 SLOT
Screen Type PVC	Depth to Bottom - Feet 200'	

GEOLOGIC DATA (Office Use Only)			
Surface Elev.	Geologic Unit	Unit Thickness	Depth to Top
Subs. SWL	Date	Analysis	Aquifer Test
Driller's Remarks REC'D JAN 03 2002			
Top of Lap Pipe or Reduction in Casing FEET IF TELESCOPED OR MORE THAN ONE SCREEN: USE BACK PAGE			

DESCRIPTION OF FORMATIONS ENCOUNTERED	FROM	TO	FORMATIONS (Continued)	FROM	TO
CLAY	0	20			
SAND & GRAVEL	20	80			
CHALK	80	160			
COARSE SAND	160	200			

IF MORE SPACE IS NEEDED, USE BACK

