

MISSISSIPPI DEPARTMENT OF ENVIRONMENTAL QUALITY

Office of Land and Water Resources

P. O. Box 10631
Jackson, MS 39289-0631
WATER WELL DRILLERS LOG

COUNTY WELL LOCATED
Lamar

WELL NUMBER N-54 CODED

DATE WELL COMPLETED
10-15-03

PERMIT NUMBER

NAME OF DRILLING FIRM
Bone's Water Well

NAME & MAILING ADDRESS OF LANDOWNER
Billy Jack Henney
97 Garrett Drive

Latitude:
Longitude: Lumberton, MS 39155

WELL LOCATION	SEC	TOWNSHIP	RANGE
	<u>27</u>	<u>1</u>	<u>S 15 E</u>

DISTANCE	DIRECTION	NEAREST TOWN
<u>4</u> Miles	<u>W</u>	<u>Lumberton</u>

OTHER LANDMARK

WELL PURPOSE: Home, Irrigation, Municipal, Industrial, Fish Pond, etc.

PUMP DATA

PUMP TYPE (Circle One):
Submersible, Turbine, Flowing Well,
Other (Describe) _____

POWER TYPE (Circle One):
 Electric, Tractor, Diesel, Gasoline, Butane,
Other (Describe) _____ H/P _____

DESCRIPTION OF FORMATIONS ENCOUNTERED	FROM	TO
<u>clay</u>	<u>0</u>	<u>50</u>
<u>sand</u>	<u>50</u>	<u>70</u>
<u>clay</u>	<u>70</u>	<u>90</u>
<u>sand</u>	<u>90</u>	<u>135</u>

RECEIVED

NOV 07 2003

BY: OLWR

Top of Lap Pipe or Reduction in Casing

FEET IF TELESCOPED OR MORE THAN ONE SCREEN: USE BACK PAGE

WELL DATA

Well Depth	Casing Diameter (In.)	Casing Length (Ft.)
<u>135</u>	<u>2</u>	<u>125</u>

Type of Casing	Hole Depth	Depth to Static Water Level
<u>PVC SCH 40</u>	<u>135</u>	<u>50</u>

TYPE OF COMPLETION: (Circle One or More):
 Gravel Pack, Underreamed, Telescoped,
 Natural Development, Open Hole, Other (Describe) _____

WELL GROUTED TO A DEPTH OF 10 FEET
 Type Grout (circle one): Cement, Bentonite, or Mix

SCREEN DATA

Diameter - Inches	Length - Feet	Slot Size - Inches
<u>2</u>	<u>10</u>	<u>#8</u>

Screen Type: PVC SCH 40 Depth to Bottom - Feet

I certify that the well was drilled, constructed and completed in accordance with all applicable Requirements of the Mississippi Department of Environmental Quality and/or the Mississippi Department of Health regulations and state laws.

Johnny Pearson
Signature of Licensed Driller and License No. D-0656

11-4-03
Date

Additional Information Required On Back