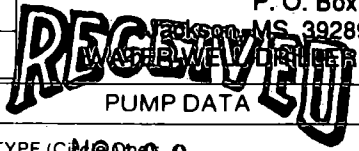


MISSISSIPPI DEPARTMENT OF ENVIRONMENTAL QUALITY
Office of Land and Water Resources

P. O. Box 10631
Jackson, MS, 39289-0631
WATER WELL DRILLERS LOG



COUNTY WELL LOCATED
Jackson

WELL NUMBER CODED
H2170

7-28-99

DATE WELL COMPLETED
7-28-99

PERMIT NUMBER

NAME OF DRILLING FIRM
Pierce Well

NAME & MAILING ADDRESS OF LANDOWNER
Dewayne Holley

Big Point, Ms

WELL LOCATION SEC TOWNSHIP RANGE
33 5 N 5 E

DISTANCE DIRECTION NEAREST TOWN
2 Miles S of Big Point

OTHER LANDMARK

WELL PURPOSE (Home, Irrigation, Municipal, Industrial, Fish Pond, etc.)
Home

PUMP DATA

PUMP TYPE (Circle One)
Submersible May 19 1999 Turbine, Flowing Well, Other (Describe)

POWER (Circle One)
Electric Dept. of Environmental Quality Tractor, Gasoline, Butane, Other (Describe) Land & Water Resources

Pump Capacity (GPM) No. of Stages Setting Depth
20 4 40 FT.

PUMP TEST
Well yielded 20 GPM with a drawdown of 10 ft. after 1 hours of pumping

WELL DATA

Well Depth Casing Diameter (In.) Casing Length (Ft.)
65' 4" 55

Type of Casing Hole Depth Depth to Static Water Level
Plastic 65' 20'

LOG DATA

TYPE OF LOG RUN (Circle One): No Log Run, Electric, Gamma Ray, Density, Sonic, Neutron, Other (Describe)

Name of Organization Running Log

TYPE OF COMPLETION: (Circle One or More):
Gravel Packed, Underreamed, Telescoped, Natural Development, Open Hole, Other (Describe)

GEOLOGIC DATA (Office Use Only)

Surface Elev.	Geologic Unit	Unit Thickness	Depth to Top
Subs. SWL	Date	Analysis	Aquifer Test

WELL GROUTED TO A DEPTH OF 15 FEET
Type Grout (circle one): Cement, Bentonite, or Mix

SCREEN DATA

Diameter - inches Length - Feet Slot Size - inches
4" 10' 006

Screen Type Depth to Bottom - Feet
Plastic 65'

Driller's Remarks

Top of Lap Pipe or Reduction in Casing

FEET IF TELESKOPED OR MORE THAN ONE SCREEN: USE BACK PAGE

DESCRIPTION OF FORMATIONS ENCOUNTERED	FROM	TO	FORMATIONS (Continued)		
			FROM	TO	
<u>Top Soil</u>	<u>0</u>	<u>10</u>			
<u>Clay</u>	<u>10</u>	<u>25</u>			
<u>good sand</u>	<u>25</u>	<u>65</u>			

IF MORE SPACE IS NEEDED, USE BACK

