

MISSISSIPPI DEPARTMENT OF ENVIRONMENTAL QUALITY

Office of Land and Water Resources

P. O. Box 10631
Jackson, MS 39289-0631
WATER WELL DRILLERS LOG

COUNTY WELL LOCATED Jackson	
WELL NUMBER 6-2274	CODED
DATE WELL COMPLETED 4-24-01	

PERMIT NUMBER
NAME OF DRILLING FIRM Purcell

NAME & MAILING ADDRESS OF LANDOWNER Steve Vada			
Wade Ms			
WELL LOCATION: SEC	TOWNSHIP	RANGE	
10	5	S	6 W
DISTANCE	DIRECTION	NEAREST TOWN	
1 Miles	S	of Wade	
OTHER LANDMARK			
WELL PURPOSE: Home, Irrigation, Municipal, <u>Industrial</u> , Fish Pond, etc.			

PUMP DATA		
PUMP TYPE (Circle One): Submersible, Turbine, <u>Jet</u> Flowing Well, Other (Describe) _____		
POWER TYPE (Circle One): <u>Electric</u> , Tractor, Diesel, Gasoline, Butane, Other (Describe) _____ H/P <u>1</u>		
Pump Capacity (GPM) 10	No. of Stages 2	Setting Depth 40 FT.
PUMP TEST		
Well yielded 10 GPM with a drawdown of 10 ft. after 1 hours of pumping		

WELL DATA		
Well Depth 55'	Casing Diameter (In.) 2"	Casing Length (Ft.) 50'
Type of Casing Plastic	Hole Depth 55'	Depth to Static Water Level 20'
TYPE OF COMPLETION: (Circle One or More): Gravel Packed, Underreamed, Telescoped, <u>Natural Development</u> , Open Hole, Other		

LOG DATA	
TYPE OF LOG RUN (Circle One): Electric, Gamma Ray, Density, Sonic, Neutron, Other (Describe) _____ <u>No Log Run</u>	
Name of Organization Running Log	

WELL GROUTED TO A DEPTH OF 15 FEET
Type Grout (circle one): Cement, Bentonite, or <u>Mix</u>

GEOLOGIC DATA (Office Use Only)			
Surface Elev.	Geologic Unit	Unit Thickness	Depth to Top
Subs. SWL	Date	Analysis	Aquifer Test

SCREEN DATA		
Diameter - Inches 2"	Length - Feet 5'	Slot Size - Inches 006
Screen Type Plastic	Depth to Bottom - Feet 55'	

Driller's Remarks
Top of Lap Pipe or Reduction in Casing
FEET IF TELESCOPED OR MORE THAN ONE SCREEN: USE BACK PAGE

DESCRIPTION OF FORMATIONS ENCOUNTERED	FROM	TO
Top soil	0	10
Clay	10	40
Good sand	40	55

FORMATIONS (Continued)	FROM	TO
RECEIVED		
AUG 08 2001		
Dept. of Environmental Quality Office of Land & Water Resources		
IF MORE SPACE IS NEEDED, USE BACK		

