

**MISSISSIPPI DEPARTMENT OF ENVIRONMENTAL
QUALITY**

Office of Land and Water Resources

P. O. Box 10631
Jackson, MS 39289-0631
WATER WELL DRILLERS LOG

COUNTY WELL LOCATED Narrows	
WELL NUMBER 2162	CODED
DATE WELL COMPLETED 5-1-97	

PERMIT NUMBER 0-239
NAME OF DRILLING FIRM McBee

NAME & MAILING ADDRESS OF LANDOWNER			
Susan Rd			
Saucier, Ms.			
WELL LOCATION	SEC	TOWNSHIP	RANGE
	15	5	N 11 E
DISTANCE	DIRECTION	NEAREST TOWN	
OTHER LANDMARK			
WELL PURPOSE: Home, Irrigation, Municipal, Industrial, Fish Pond, etc.			

PUMP DATA		
PUMP TYPE (Circle One): Submersible, Turbine, Jet, Flowing Well, Other (Describe) _____		
POWER TYPE (Circle One): Electric, Tractor, Diesel, Gasoline, Butane, Other (Describe) _____ H/P _____		
Pump Capacity (GPM)	No. of Stages	Setting Depth FT.
PUMP TEST		
Well yielded _____ GPM with a drawdown of _____ ft. after _____ hours of pumping		

WELL DATA		
Well Depth 150	Casing Diameter (in) 2"	Casing Length (ft.) 130
Type of Casing PUC	Hole Depth 150	Depth to Static Water Level

LOG DATA	
TYPE OF LOG RUN (Circle One): Electric, Gamma Ray, Density, Sonic, Neutron, Other (Describe) _____	
Name of Organization Running Log	

TYPE OF COMPLETION: (Circle One or More):
Gravel Packed, Underreamed, Telescoped,
~~Natural Development~~, Open Hole, Other
(Describe) _____

GEOLOGIC DATA (Office Use Only)			
Surface Elev.	Geologic Unit	Unit Thickness	Depth to Top
Subs. SWL	Date	Analysis	Aquifer Test

WELL GROUTED TO A DEPTH OF **10** FEET
Type Grout (circle one): Cement, Bentonite, or **Mix**

SCREEN DATA		
Diameter - Inches 2	Length - Feet 20	Slot Size - Inches 1006
Screen Type PUC	Depth to Bottom - Feet 150	

Driller's Remarks	
Top of Lap Pipe or Reduction in Casing FEET IF TELESCOPED OR MORE THAN ONE SCREEN: USE BACK PAGE	

DESCRIPTION OF FORMATIONS ENCOUNTERED	FROM	TO	FORMATIONS (Continued)	FROM	TO
Mud	0	20			
Mud	20	40			
Mud	40	60			
Mud	60	80			
Mud	80	100			
sand	100	120			
sand	140	150			

RECEIVED

SEP 24 1997

Dept. of Environmental Quality
Office of Land & Water Resources

IF MORE SCREENS USED, USE BACK

