

MISSISSIPPI DEPARTMENT OF NATURAL RESOURCES

Bureau of Land and Water Resources

P.O. Box 10631

Jackson, Mississippi 39209

WATER WELL DRILLERS LOG

COUNTY WELL LOCATED
HARRISON

WELL NUMBER
B 2107

CODED

DATE WELL COMPLETED
4/26/93

PERMIT NUMBER

NAME OF DRILLING FIRM
**Saucier, Ms.
M & B DRILLING CO.**

NAME & MAILING ADDRESS OF LANDOWNER
BARRY RODGERS

20446 SAUCIER ADVANCEMENT

SAUCIER, MS. 39574

WELL LOCATION: SEC **22** TOWNSHIP **S 5** RANGE **12 W**

DISTANCE **3** Miles DIRECTION **SW** of NEAREST TOWN **Saucier**

OTHER LANDMARK

WELL PURPOSE Home Irrigation, Municipal, Industrial, Fish Pond, etc.

PUMP DATA

PUMP TYPE (Circle One):
Submersible, Turbine, Jet, Flowing Well,
Other (Describe) **S.W.P.I.**

POWER TYPE (Circle One):
Electric, Tractor, Diesel, Gasoline, Butane,
Other (Describe) **H/P**

Pump Capacity (GPM) **10** No. of Stages **1** Setting Depth **12** FT.

PUMP TEST
Well yielded **10** GPM with
a drawdown of _____ ft.
after _____ hours of pumping

WELL DATA

Well Depth 110'	Casing Diameter (In.) 2"	Casing Length (Ft.) 100'
Type of Casing PVC	Hole Depth 110'	Depth to Static Water Level 6'

TYPE OF COMPLETION: (Circle One or More):
Gravel Packed, Underreamed, Telescoped,
Natural Development, Open Hole, Other

Top of Lap Pipe or Reduction in Casing
FEET IF TELESCOPED OR MORE THAN ONE SCREEN: USE BACK PAGE

LOG DATA

TYPE OF LOG RUN (Circle One):
Electric, Gamma Ray, Density, Sonic, Neutron,
Other (Describe) **No Log Run**

Name of Organization Running Log

SCREEN DATA

Diameter - Inches 2"	Length - Feet 10'	Slot Size - Inches .008
Screen Type UNDER BAR WRAPED	Depth to Bottom - Feet 110'	

GEOLOGIC DATA (Office Use Only)

Surface Elev.	Geologic Unit	Unit Thickness	Depth to Top
Subs. SWL	Date	Analysis	Aquifer Test

Driller's Remarks

DESCRIPTION OF FORMATIONS ENCOUNTERED	FROM	TO	FORMATIONS (Continued)	FROM	TO
CLAY	0	16'	RECEIVED MAY 13 1993		
SAND	16'	36'			
BLUE CLAY	36'	30'			
GREY SAND	80'	110'			

Dept. of Environmental Quality
Office of Land & Water Resources

IF MORE SPACE IS NEEDED, USE BACK

