

MISSISSIPPI DEPARTMENT OF ENVIRONMENTAL
QUALITY

Office of Land and Water Resources

P. O. Box 10631
Jackson, MS 39289-0631

WATER WELL DRILLERS LOG

COUNTY WELL LOCATED
Forrest

WELL NUMBER
M-2039

CODED

DATE WELL COMPLETED
7-25-01

PERMIT NUMBER

NAME OF DRILLING FIRM
Boone's Water Well

NAME & MAILING ADDRESS OF LANDOWNER
Warren Lee
126 Mary Sollie Rd
Lumberton, MS 39455

WELL LOCATION SEC **9** TOWNSHIP **1** RANGE **N 13 E**

DISTANCE **6** Miles DIRECTION **W** of NEAREST TOWN **Lumberton**

OTHER LANDMARK

WELL PURPOSE Home Irrigation, Municipal, Industrial, Fish Pond, etc.

PUMP DATA

PUMP TYPE (Circle One):
 Submersible, Turbine, Jet, Flowing Well,
Other (Describe) _____

POWER TYPE (Circle One):
 Electric, Tractor, Diesel, Gasoline, Butane,
Other (Describe) H/P **1**

Pump Capacity (GPM) **20** No. of Stages _____ Setting Depth _____ FT.

PUMP TEST

Well yielded _____ GPM with
a drawdown of _____ ft.
after _____ hours of pumping

WELL DATA

Well Depth **360** Casing Diameter (In) **4** Casing Length (Ft.) **340**

Type of Casing **Sch 40** Hole Depth **360** Depth to Static Water Level _____

TYPE OF COMPLETION: (Circle One or More):
 Gravel Packed, Underreamed, Telescoped,
 Natural Development, Open Hole, Other (Describe)

WELL GROUTED TO A DEPTH OF **10** FEET
Type Grout (circle one): Cement, Bentonite, or Mix

LOG DATA

TYPE OF LOG RUN (Circle One):
 No Log Run, Electric, Gamma Ray, Density, Sonic, Neutron,
Other (Describe) _____

Name of Organization Running Log _____

SCREEN DATA

Diameter - Inches **4** Length - Feet **20** Slot Size - Inches **#8**

Screen Type **Sch 40** Depth to Bottom - Feet _____

GEOLOGIC DATA (Office Use Only)

Surface Elev.	Geologic Unit	Unit Thickness	Depth to Top
Subs. SWL	Date	Analysis	Aquifer Test
Driller's Remarks			

Top of Lap Pipe or Reduction in Casing
FEET IF TELESCOPED OR MORE THAN ONE SCREEN: USE BACK PAGE

DESCRIPTION OF FORMATIONS ENCOUNTERED	FROM	TO	FORMATIONS (Continued)	FROM	TO
Sand	0	30			
Clay	30	330			
Sand	330	360			

REC'D AUG 24 2001

IF MORE SPACE IS NEEDED, USE BACK