

MISSISSIPPI DEPARTMENT OF NATURAL RESOURCES
Bureau of Land and Water Resources

P.O. Box 10631
Jackson, Mississippi 39209
WATER WELL DRILLERS LOG

COUNTY WELL LOCATED COahoma	PERMIT NUMBER
WELL NUMBER R 2001	NAME OF DRILLING FIRM Houghton
DATE WELL COMPLETED 4-8-94	

NAME & MAILING ADDRESS OF LANDOWNER
WPA's + westmoreland

Big Creek

WELL LOCATION: SEC **27** TOWNSHIP **N 3** RANGE **5**

DISTANCE **2** Miles **E** of **CLARKSBORO**

OTHER LANDMARK

WELL PURPOSE: Home, Irrigation, Municipal, Industrial, Fish Pond, etc.
Irrigation

PUMP DATA

PUMP TYPE (Circle One):
Submersible, Turbine, Jet, Flowing Well,
Other (Describe)

POWER TYPE (Circle One):
Electric, Tractor, Diesel, Gasoline, Butane,
Other (Describe) **H/P**

Pump Capacity (GPM) **2200** No. of Stages **2** Setting Depth **60** FT.

PUMP TEST
Well yielded **2200** GPM with
a drawdown of _____ ft.
after _____ hours of pumping

WELL DATA

Well Depth 110'	Casing Diameter (In.) 16"	Casing Length (Ft.) 70'
Type of Casing steel	Hole Depth 110'	Depth to Static Water Level

TYPE OF COMPLETION: (Circle One or More):
 Gravel Packed, Underreamed, Telescoped,
 Natural Development, Open Hole, Other
(Describe)

Top of Lap Pipe or Reduction in Casing

FEET IF TELESCOPED OR MORE THAN ONE SCREEN: USE BACK PAGE

LOG DATA

TYPE OF LOG RUN (Circle One):
No Log Run, Electric, Gamma Ray, Density, Sonic, Neutron,
Other (Describe)

Name of Organization Running Log

GEOLOGIC DATA (Office Use Only)

Surface	Depth to Top
Subs. 10'	Aquifer Test

Driller's Remarks
AUG 11 1994

Dept. of Environmental Quality
Office of Land & Water Resources

SCREEN DATA

Diameter - Inches 16"	Length - Feet 40'	Slot Size - Inches
Screen Type Wire wrapped	Depth to Bottom - Feet	

DESCRIPTION OF FORMATIONS ENCOUNTERED	FROM	TO	FORMATIONS (Continued)	FROM	TO
Clay	0	10			
Clay	10	20			
Clay	20	30			
Clay & f. sand	30	40			
Clay & f. sand	40	50			
Clay & f. sand	50	60			
M. sand & gravel	60	70			
Gravel	70	80			
Gravel	80	90			
heavy gravel	90	100			
heavy gravel & clay	100	110			

IF MORE SPACE IS NEEDED, USE BACK