

MISSISSIPPI DEPARTMENT OF ENVIRONMENTAL QUALITY
Bureau of Land and Water Resources

P. O. Box 10631
Jackson, MS 39289-0631
WATER WELL DRILLERS LOG

Cook County
COUNTY WELL LOCATED
Hammer
WELL NUMBER **A** CODED
2051
DATE WELL COMPLETED
3-14-91

PERMIT NUMBER
NAME OF DRILLING FIRM
Delta Well Transport, Inc.

NAME & MAILING ADDRESS OF LANDOWNER
John GRAVES
Lake Cormorant MS
38641
WELL LOCATION: SEC **31** TOWNSHIP **30** RANGE **2**
DISTANCE **7** Miles **NE** of **Rich**
OTHER LANDMARK
WELL PURPOSE: Home Irrigation, Municipal, Industrial, Fish Pond, etc.

PUMP DATA

PUMP TYPE (Circle One):
Submersible, Turbine Jet Flowing Well,
Other (Describe) _____
POWER TYPE (Circle One):
Electric, Tractor, Diesel Gasoline Butane,
Other (Describe) _____ H/P **80**
Pump Capacity (GPM) **1500** No. of Stages **3** Setting Depth **50'** FT.
PUMP TEST **NO TEST**
Well yielded _____ GPM with
a drawdown of _____ ft.
after _____ hours of pumping

WELL DATA

Well Depth 104'	Casing Diameter (In.) 12"	Casing Length (Ft.) 64'
Type of Casing Steel	Hole Depth 104	Depth to Static Water Level 19'

TYPE OF COMPLETION: (Circle One or More):
Gravel Packed, Underreamed, Telescoped,
Natural Development, Open Hole, Other
(Describe) _____
Top of Lap Pipe or Reduction in Casing
FEET IF TELESCOPED OR MORE THAN ONE SCREEN: USE BACK PAGE

LOG DATA

TYPE OF LOG RUN (Circle One): No Log Run
Electric, Gamma Ray, Density, Sonic, Neutron,
Other (Describe) _____
Name of Organization Running Log

SCREEN DATA

Diameter - Inches 12'	Length - Feet 40'	Slot Size - Inches 1/16"
Screen Type	Depth to Bottom - Feet	

GEOLOGIC DATA (Office Use Only)

Surface Elev.	Geologic Unit	Unit Thickness	Depth to Top
Subs. SWL	Date	Analysis	Aquifer Test

Driller's Remarks

DESCRIPTION OF FORMATIONS ENCOUNTERED	FROM	TO	FORMATIONS (Continued)	FROM	TO
<i>Clay</i>	<i>0'</i>	<i>25'</i>	RECEIVED JUN 4 1991 Dept. of Environmental Quality Bureau of Land & Water Resources		
<i>fine sand</i>	<i>25'</i>	<i>50'</i>			
<i>coarse sand gravel</i>	<i>50'</i>	<i>104'</i>			

IF MORE SPACE IS NEEDED, USE BACK