

MISSISSIPPI DEPARTMENT OF ENVIRONMENTAL QUALITY

Office of Land and Water Resources

P. O. Box 10631
Jackson, MS 39289-0631

WATER WELL DRILLERS LOG

COUNTY WELL LOCATED Clay	
WELL NUMBER 2121	CODED
DATE WELL COMPLETED 6/11/99	

PERMIT NUMBER
NAME OF DRILLING FIRM Clardy Well Columbus, MS

NAME & MAILING ADDRESS OF LANDOWNER Stam Hummel			
411 Main St.			
Columbus, MS			
WELL LOCATION	SEC	TOWNSHIP	RANGE
	20	17	N 17 E
DISTANCE	DIRECTION	NEAREST TOWN	
8 Miles	E.	W. Pant	
OTHER LANDMARK			
WELL PURPOSE: Home, Irrigation, Municipal, Industrial, Fish Pond, etc. Home			

PUMP DATA		
PUMP TYPE (Circle One): <input checked="" type="radio"/> Submersible Turbine Jet Flowing Well, Other (Describe) _____		
POWER TYPE (Circle One): <input checked="" type="radio"/> Electric Tractor Diesel Gasoline Butane, Other (Describe) _____ H/P 3/4		
Pump Capacity (GPM)	No. of Stages	Setting Depth
10	9	60 FT.
PUMP TEST		
Well yielded _____ GPM with a drawdown of _____ ft. after _____ hours of pumping		

WELL DATA		
Well Depth 168	Casing Diameter (In.) 4"	Casing Length (Ft.) 77'
Type of Casing PVC	Hole Depth	Depth to Static Water Level 15 1/2"
TYPE OF COMPLETION: (Circle One or More): Gravel Packed, Underreamed, Telescoped, Natural Development, Open Hole, Other (Describe) _____		
WELL GROUTED TO A DEPTH OF _____ FEET Type Grout (circle one): Cement, Bentonite, or Mix		

LOG DATA	
TYPE OF LOG RUN (Circle One): No Log Run, Electric, Gamma Ray, Density, Sonic, Neutron, Other (Describe) _____	
Name of Organization Running Log	

SCREEN DATA		
Diameter - Inches 2"	Length - Feet 40'	Slot Size - Inches .013
Screen Type PVC	Depth to Bottom - Feet	

RECEIVED

JUN 28 1999

**Dept of Environmental Quality
Office of Land & Water Resources**

DESCRIPTION OF FORMATIONS ENCOUNTERED	FROM	TO	FORMATIONS (Continued)	FROM	TO
Sandy Clay	0	7	Sand streak	153	163
Sand	7	19	Clay	163	168
Sand & gravel	19	40 1/2			
Blue Clay	40 1/2	70			
Rock	70	71			
Sandy Clay	71	98			
Clay	98	115			
Sand streak	115	123			
Clay	123	139			
Sand	139	148			
Clay	148	153			

IF MORE SPACE IS NEEDED, USE BACK