

MISSISSIPPI DEPARTMENT OF ENVIRONMENTAL QUALITY

Office of Land and Water Resources

P. O. Box 10631
Jackson, MS 39289-0631
WATER WELL DRILLERS LOG

COUNTY WELL LOCATED BOLIVAR	
WELL NUMBER T 2009	CODED
DATE WELL COMPLETED 5-18-93	

PERMIT NUMBER
NAME OF DRILLING FIRM IRRIGATION EQUIPMENT
601/887-2555

NAME & MAILING ADDRESS OF LANDOWNER INDIANOLA, MS			
Morgan Farms			
P.O. Box 68			
INDIANOLA, MS 38751			
WELL LOCATION:	SEC	TOWNSHIP	RANGE
	4	20^S	6^E
DISTANCE	DIRECTION	NEAREST TOWN	
2 1/2 Miles	west	of Shaw	
OTHER LANDMARK			
WELL PURPOSE: Home, Irrigation, Municipal, Industrial, Fish Pond, etc. Irrigation Pivot			

PUMP DATA		
PUMP TYPE (Circle One): Submersible, Turbine , Jet, Flowing Well, Other (Describe)		
POWER TYPE (Circle One): Electric, Tractor, Diesel , Gasoline, Butane, Other (Describe) H/P 80		
Pump Capacity (GPM)	No. of Stages	Setting Depth
1200	3	50 FT.
PUMP TEST		
Well yielded _____ GPM with a drawdown of _____ ft. after _____ hours of pumping		

WELL DATA		
Well Depth	Casing Diameter (In.)	Casing Length (Ft.)
115	12	75
Type of Casing	Hole Depth	Depth to Static Water Level
Steel	115	19'
TYPE OF COMPLETION: (Circle One or More): Gravel Packed , Underreamed, Telescoped, Natural Development, Open Hole, Other (Describe)		
WELL GROUTED TO A DEPTH OF _____ FEET Type Grout (circle one): Cement, Bentonite, or Mix		

LOG DATA	
TYPE OF LOG RUN (Circle One): No Log Run, Electric, Gamma Ray, Density, Sonic, Neutron, Other (Describe)	
Name of Organization Running Log	

SCREEN DATA		
Diameter - inches	Length - feet	Slot Size - inches
12	40	.060
Screen Type	Depth to Bottom - Feet	
Steel	115	

GEOLOGIC DATA (Office Use Only)			
Surface Elev.	Geologic Unit	Unit Thickness	Depth to Top
Subs. SWL	Date	Analysis	Aquifer Test
Driller's Remarks			

DESCRIPTION OF FORMATIONS ENCOUNTERED	FROM	TO	FORMATIONS (Continued)	FROM	TO
clay	0	25	RECEIVED		
medium SAND	25	35			
COARSE SAND	35	95			
COARSE SAND + GRAVEL	95	115			
			JUN 24 1993		
			Dept. of Environmental Quality Office of Land & Water Resources		
			IF MORE SPACE IS NEEDED, USE BACK		