

MISSISSIPPI DEPARTMENT OF NATURAL RESOURCES
Bureau of Land and Water Resources

CODED

P.O. Box 10631

Jackson, Mississippi 39209

WATER WELL DRILLERS LOG

COUNTY WELL LOCATED BOLIVAR	CODED
WELL NUMBER 598	PERMIT NUMBER 126C
DATE WELL COMPLETED 4-19-89	NAME OF DRILLING FIRM - EQUIPMENT 601/887-2555 INDIANOLA, MS

NAME & MAILING ADDRESS OF LANDOWNER Sunflower Farm			
514 ARNOLD AVE			
Greenville, MS			
WELL LOCATION: SEC	TOWNSHIP	RANGE	
14	20	7	E
DISTANCE	DIRECTION	NEAREST TOWN	
5 Miles	NW	of Choctaw	
OTHER LANDMARK			
WELL PURPOSE: Home, Irrigation, Municipal, Industrial, Fish Pond, etc. Irrigation			

PUMP DATA		
PUMP TYPE (Circle One): Submersible, Turbine , Jet, Flowing Well, Other (Describe)		
POWER TYPE (Circle One): Electric, Tractor, Diesel , Gasoline, Butane, Other (Describe) H/P 60		
Pump Capacity (GPM) 3000	No. of Stages 1	Setting Depth 60 FT.
PUMP TEST		
Well yielded _____ GPM with a drawdown of _____ ft. after _____ hours of pumping		

WELL DATA		
Well Depth 120'	Casing Diameter (In.) 16	Casing Length (Ft.) 80
Type of Casing PVC	Hole Depth 120	Depth to Static Water Level 2.7'
TYPE OF COMPLETION: (Circle One or More): Gravel Pack , Underreamed, Telescoped, Natural Development, Open Hole, Other (Describe)		
Top of Lap Pipe or Reduction in Casing FEET IF TELESCOPED OR MORE THAN ONE SCREEN: USE BACK PAGE		

LOG DATA	
TYPE OF LOG RUN (Circle One): No Log Run, Electric, Gamma Ray, Density, Sonic, Neutron, Other (Describe)	
Name of Organization Running Log	

SCREEN DATA		
Diameter - Inches 16	Length - Feet 40	Slot Size - Inches .030
Screen Type PVC	Depth to Bottom - Feet 120	

GEOLOGIC DATA (Office Use Only)			
Surface Elev.	Geologic Unit	Unit Thickness	Depth to Top
Subs. SWL	Date	Analysis	Aquifer Test
Driller's Remarks			

DESCRIPTION OF FORMATIONS ENCOUNTERED	FROM	TO	FORMATIONS (Continued)	FROM	TO
Clay	0	15	RECEIVED APR 27 1989 Department of Natural Resources Bureau of Land & Water Resources		
medium sand	15	65			
COARSE SAND	65	95			
COARSE SAND + gravel	95	115			
medium sand	115	120			

IF MORE SPACE IS NEEDED, USE BACK