

MISSISSIPPI DEPARTMENT OF NATURAL RESOURCES

Bureau of Land and Water Resources

COUNTY WELL LOCATED
ROLIAN

WELL NUMBER
B 2095

DATE WELL COMPLETED
4-11-94

PERMIT NUMBER

NAME OF DRILLING FIRM
Houston Drilling

P.O. Box 10631

Jackson, Mississippi 39209
WATER WELL DRILLERS LOG

NAME & MAILING ADDRESS OF LANDOWNER

Fullilove

Dorothy Hite

alligator

WELL LOCATION: SEC **26** TOWNSHIP **26** RANGE **5**

DISTANCE _____ MILES _____ of _____

DIRECTION _____

NEAREST TOWN _____

OTHER LANDMARK _____

WELL PURPOSE: Home, Irrigation, Municipal, Industrial, Fish Pond, etc.
Irrigation

PUMP DATA

PUMP TYPE (Circle One): Submersible, Turbine, Jet, Flowing Well, Other (Describe) _____

POWER TYPE (Circle One): Electric, Tractor, Diesel, Gasoline, Butane, Other (Describe) _____

Pump Capacity (GPM)	No. of Stages	Setting Depth
1200	1	50 FT.

PUMP TEST

Well yielded **1200** GPM with a drawdown of _____ ft. after _____ hours of pumping

WELL DATA

Well Depth 110'	Casing Diameter (In.) 10"	Casing Length (Ft.) 70'
Type of Casing Plastic	Hole Depth 110'	Depth to Static Water Level

TYPE OF COMPLETION: (Circle One or More): Gravel Packed, Underreamed, Telescoped, Natural Development, Open Hole, Other (Describe) _____

Top of Lap Pipe or Reduction in Casing _____

FEET IF TELESCOPED OR MORE THAN ONE SCREEN: USE BACK PAGE

LOG DATA

TYPE OF LOG RUN (Circle One): No Log Run, Electric, Gamma Ray, Density, Sonic, Neutron, Other (Describe) _____

Name of Organization Running Log _____

SCREEN DATA

Diameter - Inches 10"	Length - Feet 40'	Slot Size - Inches
Screen Type Plastic	Depth to Bottom - Feet	

GEOLOGIC DATA (Office Use Only)

Surface Elev.	Geologic Unit	Unit Thickness	Depth to Top
Subs. SWL	Date	Analysis	Aquifer Test

Driller's Remarks

DESCRIPTION OF FORMATIONS ENCOUNTERED	FROM	TO	FORMATIONS (Continued)	FROM	TO
clay	0	10			
clay	10	20			
clay	20	30			
clay & gravel	30	40			
m. sand	40	50			
m. sand & gravel	50	60			
gravel	60	70			
gravel	70	80			
gravel	80	90			
gravel	90	100			
gravel	100	110			

IF MORE SPACE IS NEEDED, USE BACK